### AEROSPIKE USER SUMMIT 2018

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## Aerospike Technical Overview

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## **Classic Distributed System Failures**

**Data Location Updates:** Reads or writes are applied to a wrong quorum of servers

Asynchronous Replication: Data is applied, but then crashes, other writes are applied, revived server overwrites

**Buffered Writes:** A crash occurs before data is written to persistent storage

**Clock Problems:** A subsequent update is applied to a server with a clock in the past

**Bugs:** A correct architecture, poorly implemented

### Replication dirty and stale reads ("call me maybe")





## Aerospike 4.0: Strong Consistency with High Performance

### **Primary Key Consistency**

Provide Strong Consistency on primary key, Linearizability and Session Consistency.

### Hybrid Memory Architecture

Indexes in DRAM and data in Flash provide storage guarantees and unlock Flash's performance

### **Commit To Device**

Data with highest durability requirements can be synchronously written to Flash storage with little performance loss



### **Advanced Cluster Management**

New Aerospike cluster management enforces single-master but allows for predictable sub-second master handoff during failures

### **Transaction Model**

Distributed master oriented approach creates two-phase commit semantics without transaction log

### **Hybrid Clock**

High performance transaction clock tolerates up to 30 seconds of cluster clock skew and 1 million update per second per record granularity



### Roster

# List of nodes in cluster assigned to namespace

### Easy to manage

Cluster is formed, administrator simply chooses from the list ( or says "all" )

### **Theoretically required**

"outside information" to create split-brain policies

# Calculate the "designated masters and replicas"

The nodes which will contain data in "steady state"





## Hybrid Clock

### "Lamport Clock" Best choice for master-based commit systems

### **Efficient**

Less data than a vector clock

### **Combines three truths**

"Regime" when master changes Local timestamp (milliseconds) Counter to gain 1M writes per sec

### 27 seconds before theoretical roll-over

Keep your clocks loosly in sync





## Aerospike 4.0: Master/Replica Promotion and Availability

Roster – This defines the list of nodes that are part of the cluster in steady state



Example applies to an individual partition **p** 

**Cluster Healthy** 

**SPLIT** – Rule 1; *p* is <u>active</u> All designated replicas in a subcluster, p active

### SPLIT – Rule 2; p is active

One designated replica, in a majority sub-cluster

### SPLIT – Rule 3; *p is <u>inactive</u>*

Majority has no designated replicas, minorities don't have all replicas



## Aerospike 4.0: Write Logic (2PC)



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## Aerospike 4.0: Linearizing Reads



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## Aerospike 4.0: Jepsen Test Confirms Strong Consistency

"Aerospike does appear to provide linearizability through network partitions and process crashes" --- Kyle Kingsbury, Jepsen.io

http://jepsen.io/analyses/aerospike-3-99-0-3

cassandra	2013	×
<b>i redis</b>	2013	×
< E R O S P I K E-	2015	×
mongoDB	2017	$\checkmark$
Cockroach DB	2017	√?
<b>∢EROSPIKE</b>	2018	



## Aerospike 4.0: High Performance with Strong Consistency

Aerospike internal benchmark of Strong Consistency versus Availability

	Linearizable Consistency	Sequential Consistency	Availability
OPS	1.87 million	5.95 million	6 million
Read Latency	548 µs	225 µs	220 µs
Update Latency	630 µs	640 µs	640 µs

In-memory configuration with persistence enabled

5 node cluster 500M keys Replication factor 2 Objects were a 8 byte integers



## **Aerospike Ecosystems**

May 23, 2018

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## Overview

- Aerospike for Enterprises
- Ecosystems
- Real-time Insights
  - Trends
  - Challenges
  - Components
- Aerospike Real-Time Analysis Framework
  - Reference Architecture
  - Use Cases



## Frictionless experience in Enterprises - What we believe it would take?



Frictionless experience for Enterprise demands interoperability, coexistence, manageability



## Aerospike related ecosystems in an Enterprise

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## Announcing Availability of

## Aerospike Real-time Analysis Framework [RAF] 1.0



## Analytics to Analysis



## Real-time Business Insights - Challenges



### **Need to Combine Data**

- Analysis needed on combined data (stream + transactional)
- Transactional data enhances stream data = more insights
- Storage needed to complement both stream & transactional data
- Difficult to scale systems (designed for low scale)



- Complex server/cluster deployments
- Complex Ops mgmt.
- Larger in-memory foot print leads to less actionable data

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## Introducing a new approach for Real-time Insights: Aerospike Realtime Analysis Framework (RAF)



## Features and Benefits of RAF 1.0



### **Key Features**

- Ability to join stream and transactional data in near real time
- Perform join & intersect operations on Aerospike datasets with streaming data
- Reduced friction to developers to develop analytics applications using Spark
- SQL interface via spark SQLLib for Aerospike datasets
- ML-driven operations using SparkML [support for other ML libraries]



### **Customer Benefits**

- Expanding the "frame of data" that is processed in real-time by joining stream data from Spark with transactional data from Aerospike
- Lower TCO for real-time analytics by operating on larger datasets yet with a smaller cluster footprint
- Gain closed-loop business insights by operating on both transactional and stream datasets
- Rapidly develop using Spark libraries no additional skill set required
- Accelerate business insights by enabling decisions in seconds as opposed to hours or days

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## A Sample Deployment Scenario

- ✓ Total of 1Bn Records with record size of 1.5K : Total 1.4TB data
- ✓ Processing 5% of total records for every 30min window : 50 mn events, ~28KTPS
- ✓ CEP Engine with all in-memory processing ability vs RAF+Aerospike

### **CEP data In Memory**



32 Nodes required for processing : r4.2xl

\$ 199,000 with 3-yr upfront reserved instances

### RAF add-on with Aerospike



4 Nodes required for processing : i3.2xl

\$ 32,933 with 3-yr upfront reserved instances

5x Operative cost savings on infra [\$167K]

Let us say the case is not for 1.4TB but for 10TB, that is about \$1.2mn in infra cost savings

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## **RAF Use Cases**



## **Risk Management in Capital Markets**



Risk calculation in real-time during market hours, processing insights on combined trade stream data and historical customer data for risk monitoring in real-time

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## **Fraud Detection**



Fraud and false positive identification in real-time for every payment event under ~750ms, monitoring fraud & false positives in real-time

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## Credit Card Processing Network



**Issuer & Acq Profile** 

Authorization of CC processing with mean latency of ~13ms, enabling processing of transactions through Network

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## Personalization & Recommendation Engines



Product recommendations and personalized pricing, based on shopper behavior data, buying patterns, product movement, transaction data etc

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## Real-Time Churn prediction in Telco



# Predicting churn in customer base using, data like CDR, stream, network, geo reference

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## Industrial IoT



Predicting when to service & maintain the industrial equipment, based on usage, machine data, warranty, consumption etc

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## Thank You

